

AGILE GAMES PRODUCER COURSE

Level up your career in the complex world of game development with our Agile Game Producer course.

Designed exclusively for junior and aspiring video game producers, this course is your ticket to growing your leadership and Agile delivery skills in pursuit of sustainably creating games that people love and that meet the goals of the business.

In collaboration with IGEA, the peak industry association for the video games industry in Australia, this comprehensive course, taught over 4 weeks, brings you unparalleled insights and real-world examples from veteran game producers.

Developed by Agile and Lean experts who understand the unique challenges of the games development process, this course is your ultimate guide to becoming a competent leader in the industry.

- **Half-day Learning sessions:**
 - 30th Oct, 6th Nov, 13th Nov, 20th Nov 2023
 - 1:00pm - 5:00pm AEST delivered virtually
- **Post-course Support Workshops:**
 - 27th Nov, 4th Dec, 11th Dec, 18th Dec 2023
 - 3:30pm - 5:00pm AEST delivered virtually

Cost: \$1760 IGEA members
\$2200 Non IGEA members

Register by 26 October 2023

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Learning Objectives

- Understand the effectiveness of Agile and Lean approaches in game development and how they can help you manage complexity.
- Compare and analyse Producer roles across different game companies to connect to your purpose within your organization.
- Discover the key factors that contribute to high-performing teams in game development, including individual motivation and the team's journey to success.
- Master Agile and Lean practices to enhance your skills in delivering value at a sustainable pace, tailored to the unique aspects of game development.
- Learn and apply strategies for creating and managing effective project plans in game development, including risk mitigation, dependency mapping, progress reporting, and adapting to change.
- Develop the skills to be an effective leader, capable of managing stakeholder expectations, promoting efficient collaboration, and holding the team accountable for results without micromanagement.